Jazz Flute Patches - EXS24

No.	Patch	Description
1	Bend_F	Note bends down and then back up (loud)
2	Bend_MP	Note bends down and then back up (soft)
3	Bend	Bend with loud/soft velocity layers
4	BendDown_F	Note bends down (loud)
5	BendDown_MP	Note bends down (soft)
6	BendDown	BendDown with loud/soft velocity layers
7	Breathy	Soft breathy tone
8	Crescendo-KeySwitch	Crescendos 1 through 5 with key switching
9	Crescendo-VelSwitch	Crescendos 1 through 5 with velocity switching
10	Crescendo1	Two-beat crescendo at 120 beats/sec
11	Crescendo2	Four-beat crescendo at 120 beats/sec
12	Crescendo3	Six-beat crescendo at 120 beats/sec
13	Crescendo4	Eight-beat crescendo at 120 beats/sec
14	Crescendo5	Ten-beat crescendo at 120 beats/sec
15	Doit	Attack followed by glissando up an octave
16	DoitRT	Release trigger for doit. Note, this allows you to manually attach doits to any articulation.
17	Ending	Attach followed by an up/down glissando.
18	EndingRT	Release trigger for ending. Note, this allows you to manually attach endings to any articulation.
19	Fall-KeySwitch	Three falls (long, medium, short) with key switching
20	Fall-VelSwitch	Three falls (long, medium, short) with velocity switching
21	FallLong	Long fall
22	FallLongRT	Release trigger for long fall. Note, this allows you to manually attach long falls to any articulation.
23	FallMedium	Medium fall
24	FallMediumRT	Release trigger for medium fall. Note, this allows you to manually attach medium falls to any articulation.
25	FallShort	Short fall
26	FallShortRT	Release trigger for short fall. Note, this allows you to manually attach short falls to any articulation.
27	Flutter	Flutter tongue
28	GraceUpHalf_F	Half step grace note up to final note (loud)
29	GraceUpHalf_MP	Half step grace note up to final note (soft)
30	GraceUpHalf	Half step grace note up with loud/soft velocity layers
31	GraceUpWhole_F	Whole step grace note up to final note (loud)
32	GraceUpWhole_MP	Whole step grace note up to final note (soft)
33	GraceUpWhole	Whole step grace note up with loud/soft velocity layers
34	KeySwitch-Basic	Very basic key switch patch (see key switch mapping for more details)
35	KeySwitch-Full-Extra	Fully loaded key switch patch with extra non-standard mappings (see key switch mapping for more details)
36	KeySwitch-Full	Fully loaded key switch patch (see key switch mapping for more details)
37	KeySwitch-Light	Light key switch patch (see key switch mapping for more details)
38	KeySwitch-Medium	Medium key switch patch (see key switch mapping for more details)
39	Legato	Short notes that can be played in more rapid passages
40	Marcato_F	Medium short notes with vibrato and a little fall at the release (loud)

41	Marcato_MP	Medium short notes with vibrato and a little fall at the release (soft)
42	Marcato	Marcato with loud/soft velocity layers
43	Multiphonics	Flute tone played while singing the note
44	ReleaseTriggers-KeySwitch	Six key switched release triggers in one patch (doit, ending, rough long fall, rough short fall, smooth long fall, and smooth short fall). Note, this allows you to manually attach any of the release triggers to any articulation.
45	ReleaseTriggers-VelSwitch	Six velocity switched release triggers in one patch (doit, ending, rough long fall, rough short fall, smooth long fall, and smooth short fall). Note, this allows you to manually attach any of the release triggers to any articulation.
46	Rise-KeySwitch	Three rises key switched
47	Rise-VelSwitch	Three rises velocity switched
48	RiseLong	Long glissando up to final note
49	RiseMedium	Medium glissando up to final note
50	RiseShort	Short glissando up to final note
51	ScaleDown	Quick four note chromatic scale down to final note. The accent is on the final note.
52	SlurUp	Slur up to note
53	Stac-KeySwitch	Long and Short key switched staccatos
54	StacLong_FF	Long staccato (loud)
55	StacLong_MF	Long staccato (soft)
56	StacLong	Long staccato with loud/soft velocity layers
57	StacLongLight	Long staccato with loud/soft velocity layers and no alternating samples
58	StacLongRR	Long staccato with loud/soft velocity layers using round robin approach that uses neighboring samples to avoid machine gun effect
59	StacShort_FF	Short staccato (loud) with four alternating samples per note
60	StacShort_MF	Short staccato (medium) with four alternating samples per note
61	StacShort_P	Short staccato (soft) with four alternating samples per note
62	StacShort	Short staccato with loud/medium/soft velocity layers and four alternating samples per note
63	StacshortLight	Short staccato with loud/medium/soft velocity layers with no alternating samples
64	StacShortRR	Short staccato with loud/medium/soft velocity layers using round robin approach that uses neighboring samples to avoid machine gun effect
65	Sus_FF	Very loud sustained notes (vibrato controlled by mod wheel)
66	Sus_MF	Medim sustained notes (vibrato controlled by mod wheel)
67	Sus_P	Soft sustained notes (vibrato controlled by mod wheel)
68	Sus	Sustained notes with three velocity layers
69	Swell-KeySwitch	Swell 1 through 5 with key switching. Swells are like crescendos except that they have a strong attack.
70	Swell-VelSwitch	Swell 1 through 5 with velocity switching. Swells are like crescendos except that they have a strong attack.
71	Swell1	Two-beat swell at 120 beats/sec
72	Swell2	Four-beat swell at 120 beats/sec
73	Swell3	Six-beat swell at 120 beats/sec
74	Swell4	Eight-beat swell at 120 beats/sec

75	Swell5	Ten-beat swell at 120 beats/sec
76	Trill-KeySwitch	Key switched version of the three trill articulations
77	Trill1	Half step trill with attack followed by crescendo and decrescendo
78	Trill2	Half step trill with attack followed by crescendo
79	Trill3	Minor 3rd trill with attack followed by crescendo
80	Turn	Short note with a little bounce and vibrato. Turns are very effective as transition notes in a passage.
81	UpDownChrom	Four note up down chromatic scale to final note
82	UpDownRoughLong_F	Rough long glissando up to note with a fall off at the end (loud)
83	UpDownRoughLong_MP	Rough long glissando up to note with a fall off at the end (soft)
84	UpDownRoughLong	Rough long glissando up to note with a fall off at the end with loud and soft velocity layers
85	UpDownSmoothLong_F	Smooth long glissando up to note with a fall off at the end (loud)
86	UpDownSmoothLong_MP	Smooth long glissando up to note with a fall off at the end (soft)
87	UpDownSmoothLong	Smooth long glissando up to note with a fall off at the end with loud and soft velocity layers
88	Vib_F	Sustains with vibrato (loud)
89	Vib_MF	Sustains with vibrato (medium)
90	Vib_MP	Sustains with vibrato (soft)
91	Vib	Vibrato with three velocity layers